



CΛHΛΔVΛ 7Δ ↓ΞV 7KΛHΔ7 01Λ ↓ΞV 7KΛHΔ7 01Λ 1ΔK Δ1ΛV FVYΔΛV 7Δ ↓ΞV Δ1K7 0K7Δ 7Δ-VΔKΔVΛ7 0KΔV 3Δ 0VΔΛ VΛF 0KΔVΛ

**Galidyn****Attribute Dice:** 16D**DEXTERITY** 2D/5D**KNOWLEDGE** 2D/4D+2**MECHANICAL** 1D/3D**PERCEPTION** 3D/5D**STRENGTH** 3D/6D+2**TECHNICAL** 1D/4D**Special Skills:***Strength skills:**Flight:* Time to use: one round. This is the skill Galidyns use to fly. They begin with a flying speed of 35 and may improve their flying speed as described on page 33 of the *Star Wars* rulebook.**Special Abilities:***Fangs:* The sharp teeth of the Galidyn inflict STR+2D damage.*Natural Body Armor:* The tough hide of the Galidyn provides +1D against both energy and physical attacks.**Story Factors:***Mistaken Identity:* The humans of Fyodos think the Galidyns are treacherous monsters.**Move:** 12/15 (walking), 35/45 (flying)**Size:** Up to 5 meters long[Home](#) | [Site Map](#) | [Contact Us](#) | [What's New](#) | [More info](#)

© 2002 The Rancor Pit. All Rights Reserved.